

## **GadUtil Index**

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<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		February 12, 2023
<i>SIGNATURE</i>		

<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

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## Chapter 1

# GadUtil Index

### 1.1 GadUtil functions

	Gadget Layout Engine		
GU_CheckVersion		GU_LayoutGadgetsA	
GU_FreeLayoutGadgets		GU_GadgetArrayIndex	
GU_GetGadgetPtr		GU_SetGUGadAttrsA	
	To create localized programs		
GU_OpenCatalog		GU_CloseCatalog	
GU_CreateLocMenuA		GU_GetLocaleStr	
	List manipulation functions		
GU_NewList		GU_AddTail	
GU_AttachList		GU_DetachList	
GU_ClearList		GU_NodeUp	
GU_NodeDown		GU_FindNode	
GU_SortList		GU_CountNodes	
	Intuition support functions		
GU_BlockInput		GU_FreeInput	
GU_ClearWindow		GU_SizeWindow	
GU_CoordsInGadBox		GU_DisableGadget	
GU_SetToggle		GU_ChangeStr	
GU_RefreshBoxes		GU_UpdateProgress	
GU_OpenFont		GU_CloseFont	
GU_TextWidth			
	GadTools support functions		
GU_LayoutMenuItemsA	GT	GU_LayoutMenusA	GT
GU_CreateMenusA	GT	GU_FreeMenus	GT
GU_GetVisualInfoA	GT	GU_FreeVisualInfo	GT
GU_CreateContext	GT	GU_CreateGadgetA	
GU_FreeGadgets		GU_GetIMsg	
GU_ReplyIMsg	GT	GU_FilterIMsg	GT
GU_PostFilterIMsg	GT	GU_BeginRefresh	GT
GU_EndRefresh	GT	GU_RefreshWindow	
GU_DrawBevelBoxA	GT	GU_GetGadgetAttrsA	GT
GU_SetGadgetAttrsA			

GT = As the GadTools function in v37.3 of GadUtil.library

Tags for GadUtil gadget kinds and changed GadTools tags

IMAGE_KIND	DRAWER_KIND
FILE_KIND	BEVELBOX_KIND
PROGRESS_KIND	LABEL_KIND
LISTVIEW_KIND	MX_KIND

Tags for all gadget kinds

Gadget width control	Gadget height control
Gadget top edge control	Gadget bottom edge control
Gadget left edge control	Gadget right edge control
Other tags	NewGadget structure fields

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